





SERIES 3

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Of Ankh-Morpork

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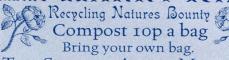
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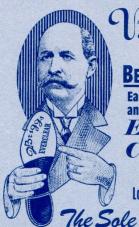




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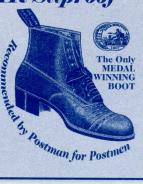
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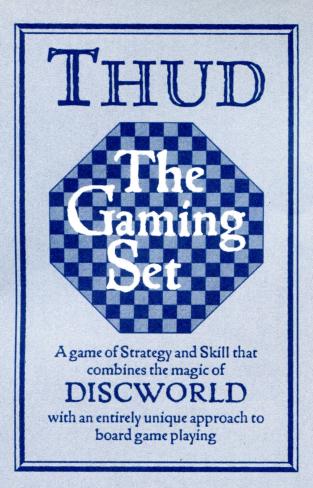
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MORPORK

ESTABLISHED





THE SET COMPRISES OF A stout box containing A CLOTH GAMING BOARD MEASURING 45CM SQUARE 32 DWARFS **EACH MEASURING 4CM** 8 TROLLS STANDING AT 6CM PLUS THE ESSENTIAL THUD STONE. THE PIECES HELD IN A VERY **DWARFISH BAG** THERE IS ALSO THE COMPLETE THUD GUIDE, GAMING STRATEGY & RULE BOOK



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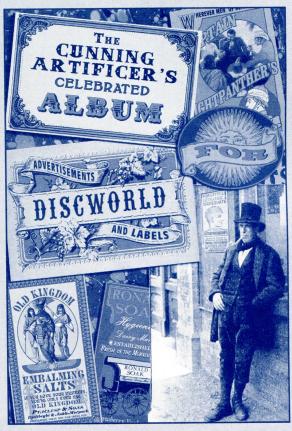
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UNSEEN UNIVERSITY FOOTBALL TEAM



ANKH-MORPORK UNITED FOOTBALL TEAM



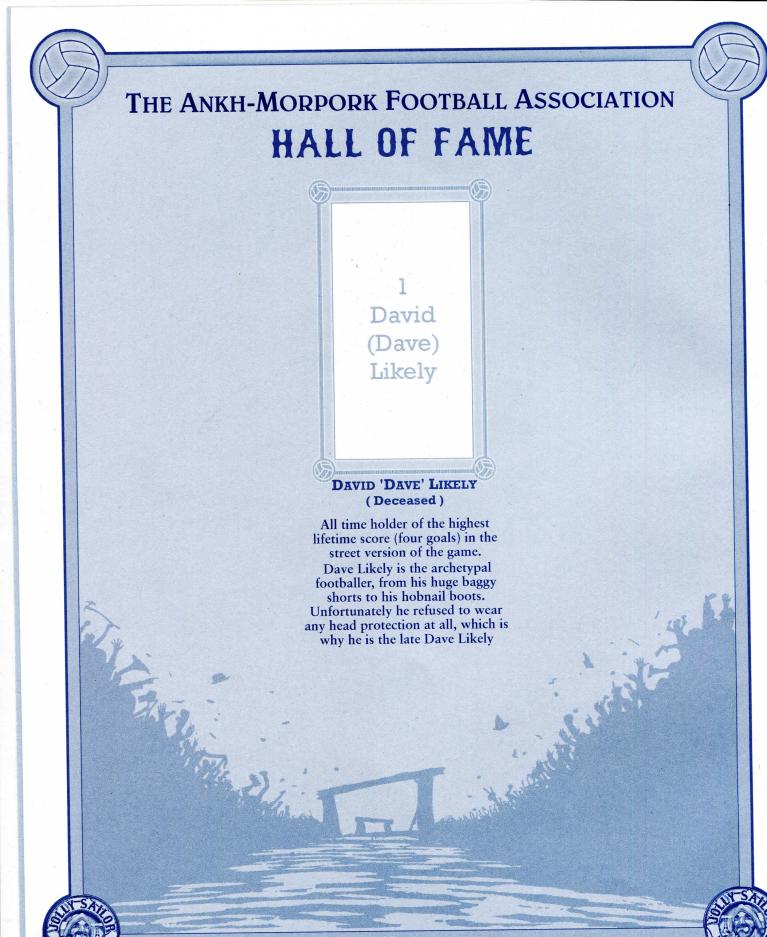




TEAMS FROM WHICH SOME OF THE PLAYERS OF AMU ARE DRAWN



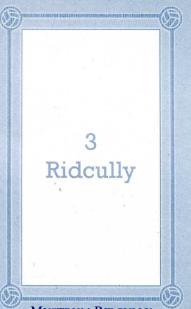






THE LIBRARIAN (DTHAU), (DThau), Professor of L-space Studies PLAYER NO 1

A second number one (because he sulked). Born to defend the goal, since he can swing from the posts and very nearly reach the total width of the goal while standing in the middle.



MUSTRUM RIDCULLY

D.Thau., D.M., D.S., D.Mn., D.G., D.D., D.C.L., D.M. Phil., D.M.S., D.C.M., D.W., B.El.L.

PLAYER No 1

Sometimes attempts to shout the ball at the enemy opposition. Mustrum Ridcully's preferred technique is to kick the ball at full force at the nearest attacker and collect it again on the rebound as his opponent curls up in a ball on the ground. This has caused a number of problems for opposing players until they found a use that could be made of a common metal soup plate, two holes and a length of string.



PONDER STIBBONS

Dr Ponder Sibbons HEM (UU), DThau (UU), Reader in Non-Volatile Intelligence (UU), Cantoride Speaker in Slood Refurgance (UU)

PLAYER / COACH

Used to lose his glasses early in the match and now has them taped to his head. Tactical thinker, some of the time. One of his boots flies off for no known reason.

Professor in Unspeakable
Dark Arts
Post Mortem
Communications (UU),
DThau, Impissimus Holder of
the Silver Skull
(3rd Class)
Under university statute is
allowed, expected and

allowed, expected and required to foul. After all, there is no point in being the official bad person if you play by the rules. The only player who is prepared to wear the number eight. Will occasionally leave free tickets to his notorious a mateur dramatic presentations in order to demoralise the opposition.

5 Hicks Bengo

DR J HICKS PLAYER NO 8 BENGO MACARONA PLAYER NO 69 Professor. D.Thau (Bug), D. Maus (Chubb), Chair of Blit Substrate Determinations (Unki), Ecciprocating Professor of Blit/Slood Exchanges (Al Khali), KCbfJ, Reciprocating Professor of Blit/Slood Exchanges (Al Khali), KCbfJ, Reciprocating Professor of Blit/Slood Exchanges (Al Khali), KCbfJ, Reciprocating Professor of Blit/Slood Exchanges (Al Khali), Theory (Unki), Didimus Supremuis (Unki), Emeritus Professor in Blit Substrate Determinations (Chubb), Chair of Blit and Music Studies (Quirm College for Young Ladies)

A Highly skilled player from Genua, well known for having many different approaches to the task in hand. Excellent striker, with a regrettable tendency to handle the ball when excited.



7 Trevor Likely

TREVOR LIKELY (Education Unknown) PLAYER NO 4

Not formally a team member, although has played once for UU. The most highly-skilled man alive with the traditional tin can, which he can practically cause to defy gravity, but is known to have difficulty with the standard spherical ball.

8 Charlie

CHARLIE (No other name known) PLAYER NO 206

Hasn't yet taken the field for UU since the Football Association of Ankh-Morpork is divided on the eligibility of a walking skeleton. Nevertheless he turns up to training and as Dr Hicks points out, is very good for anatomical practice and carries the magic sponge.

9 Nobbs

ALF NOBBS (No Relation) PLAYER NO 10

One Year Long Service Bledlow Medal (UU), Five Year Long Service Bledlow Medal (UU), Ten Year Long Service Bledlow Medal (UU)

A good all-round player, whose talents have been honed by chasing generations of students after the pubs had shut. Feels he has a mission in life to restore the good name of the Nobbs clan. Wears enormously large and heavy boots. People have learned to flee at the sound.

The only player in the UU squad who is officially dead. He is, in fact, all that remains of the last UU sports master whose ghost hangs on in the enormous brass whistle that was all he left behind. Regrettably, people sometimes forget that blowing the whistle will cause them to be temporarily overwhelmed by the spirit of the late Evans who will then send everyone on a long crosscountry run in their underwear for forgetting their sports kit.

10 Gryffid

GRYFFID TABERNACLE EVANS (Evans the Striped) ll Dean

REFEREE

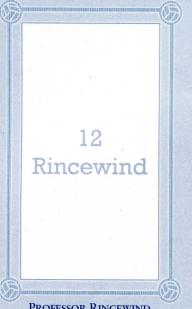
ARCHCHANCELLOR
OF BRAZENECK
(FORMERLY KNOWN AS THE DEAN)

Now Archchancellor of the new red brick university in Pseudopolis his visit to the Unseen University fortuitously coincided with the inaugural foot the ball match. He was appointed referee and so got to use the haunted whistle of Gryffid Tabernacle Evans; the long deceased sports master of the Unseen University. No sportsman, he was known as 'two chairs' in his old Alma Mata due to his immense girth and love of

gargantuan meals.





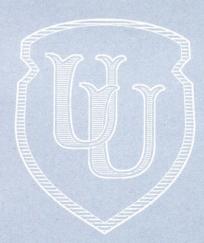


PROFESSOR RINCEWIND

Egregious Professor of Cruel and Unusual Geography (UU), Chair of Experimental Serendipity (UU), Reader in Slood Dynamics (UU), Chair for the Public Misunderstanding of Magic (UU), Chair of Approximate Accuracy (UU)

PLAYER No 7b

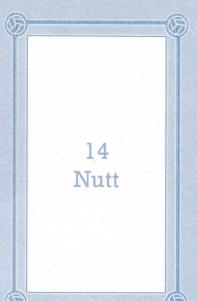
Rincewind, the Egregious Professor of Cruel and Unusual Geography, is possibly the fastest man on any field. Unfortunately, he frequently forgets to take the ball with him. Interestingly, the verve in which he speeds away clouds the perception of his opponents who find it difficult to believe that the ball is actually behind them now and is heading in the opposite direction.





THE LUGGAGE

Surprisingly, not allowed on the team because of its total incapability of understanding what a game is. Also has too many feet.



MR NUTT

Education: More than you could possibly imagine.

PLAYER & COACH

Perhaps the most skilled tactician ever to lace up a boot. Is possibly the only player ever to use the word zeitgeist in everyday conversation. Particularly skilled in the philosophy of the game, he can get an axiom containing a paradox past an opposing player before the man even notices that his shorts have fallen down.









15 Hoggett

JOSEPH HOGGETT (CAPTAIN OF UNITED) PLAYER NO 2

Also captain of Pigsty Hill Pork Packers and a skilled player of the old game of street football (aka the Poor Boys Fun, The Game, The Shove).

Elected captain of United at the meeting of the captains of all the cities major football teams.

Very strong, it is reputed he can lift a pig carcass in each hand.

16 Charlie (Big Boy) Barton

CHARLIE BARTON (TREACLE MINE TUESDAY GOALKEEPER) PLAYER NO 3

Very seldom does any ball get past Charlie (Big Boy) Barton who, it is rumored, has to be crowbarred from the goal at the end of the match. This is as a result of his phenomenal pie consumption and has led to the Ankh-Morpork Football Association declaring that The Miner's goals must be at least twice as wide as those of their opponents team so that there might be room for the ball to be put in.









Jimmy Wilkins soon excelled himself as captain of the Porkies with his ability to turn cartwheels on the pitch and shoot upside down. Often this has bewildered unsuspecting goalkeepers sufficiently for the ball to have hit the back of the net before they have even realised that it was on its way.

17 Wilkins

18 Rickett half the length of the pitch with the ball apparently balanced on the tip of his boot. He has only failed to become a true football great because of his absolute reluctance to ever pass the ball to anybody else and once famously stormed off the pitch when one of his team tried it. As they said, he was a great player, if only you jumped out and tripped him up at the right moment.

A master of fine ball control, Kick it Rickett has been known to run

JIMMY WILKINS (PIGSTY HILL PORK PACKERS) PLAYER NO 7

J W RICKETT (PIGSTY HILL PORK PACKERS) PLAYER NO 4

Stalwart of the Dimmers, Holy Aknon, as he is known, belongs to a small sect that has to say prayers every fifteen minutes. Fans are used to him dropping to his knees in the middle of the game which, coincidentally, trips up at least one opposing player. Following this, the game has to go on hold until he finishes his prayers, after which he will spring away in some hitherto unknown direction.

The Ankh-Morpork Football Association is Wrestling with this conundrum.

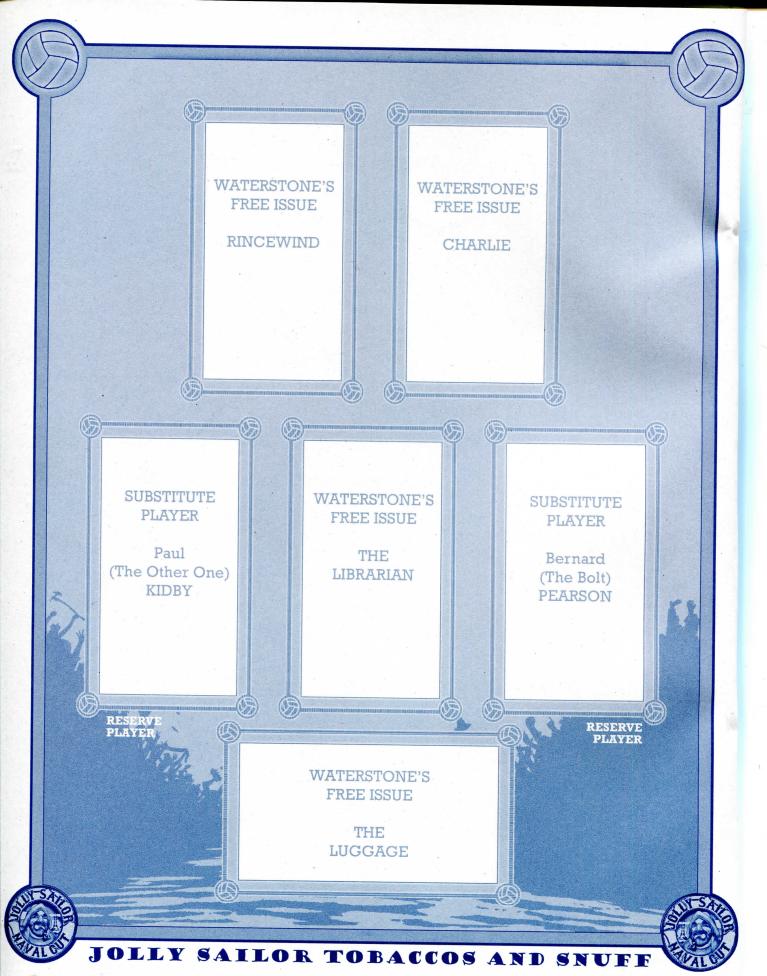
19 Aknon Smythe

AKNON SMYTH (THE DIMMERS) PLAYER NO 6 20 Andy Shank

ANDY SHANK (THE DIMMERS) PLAYER NO 2 Andy Shank is a leading 'face' amongst the Dimwell supporters as well as in the Ankh-Morpork Shove.

His father is the feared captain of the Dimwell team and Andy may well inherit the title due to his unbridled savagery and skill in all forms of close combat. He inspires fear amongst his associates almost as much as his enemies. Known to the City Watch as a particularly bad lot he is certainly one to keep an eye out for, all the time if possible.







ANKH-MORPORK POST OFFICE



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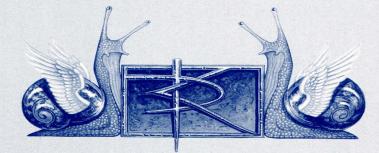


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These Cigarette Cards have come into being as a direct result of Terry Pratchett's novel 'Unseen Academicals', published by Transworld Ltd, October 2009.

They are a collaboration between the artist, Paul Kidby and the designer Bernard Pearson, both of whom would like to thank Sir Terry for the huge pleasure it has been in being allowed to play in his team for this game.

We would like to assure all collectors of these cards that no cigarettes have been smoked in the design or construction of these cards or album.

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