

An illustration of three men in a tent. The man at the top is wearing a wide-brimmed hat and a long coat, looking out. The man in the middle is wearing a similar hat and coat, looking down. The man at the bottom is wearing a wide-brimmed hat and a long coat, looking up. The tent is made of a heavy, textured material. Above the tent is a stylized star or flower symbol. The words "DISC WORLD" and "JAMBOREE" are written in a large, bold, sans-serif font, curving around the top of the tent. Below the illustration, the word "PROGRAMME" is written in a large, bold, sans-serif font.

DISC WORLD **JAMBOREE**

PROGRAMME

THIS PROGRAMME IS ISSUED UNDER THE CONDITIONS THAT THE CONTENTS, APART FROM THE DEDICATIONS, IS LIABLE TO CHANGE, MOVE, ADAPT, OR METAMORPHOSE. WE RELY ON ALL VISITORS, EXHIBITORS, AND OTHER PARTICIPANTS TO REMEMBER THE MOTTO OF THE ANKH-MORPORK & DISTRICT SCOUTS (UNAFFILIATED), WHICH IS OF COURSE,

IN OMNIA PARATUS
READY FOR ANYTHING

So you bloody well better be.

THE ANKH-MORPORK & DISTRICT SCOUTING ASSOCIATION
(Unaffiliated)

ROLL OF HONOUR

THE COMMITTEE WOULD LIKE TO ACKNOWLEDGE THE VERY SPECIAL DEBT THEY OWE TO THESE SCOUTS FOR THEIR SELFLESS DEVOTION TO THE CAUSE. IT IS THEIR HARD WORK, AND INGENUITY THAT HAVE MADE A REALLY SILLY IDEA BY PEOPLE WHO SHOULD HAVE KNOWN BETTER INTO A REAL SCOUTING JAMBOREE.

FIONA O'MAHONEY,

For being not only the driving force behind Isobel, but her hitman, confidante, and fixer, as well as putting together this programme.

TONY WILLIAMS,

for being an absolute whiz when it came to site plans and such requirements as needed drawing, wiring, and plugging in.

AINE DOHERTY AND MARK BICKELL,

for site and event support, and some really silly ideas that involve physical exertion.

CAROLYN AND CHARLIE BUCKLE,

for their assistance with campsite Health and Safety,

TIM WILLIAMS

who seemed to just appear when needed, and promptly did a lot more than he was asked to.

DAVE & ALI TRACE.

Their efforts in exploring the artistic and cultural potential of the traditional Gang Show has done for the entertainment industry what Hitler did for European tourism in 1939.

KEN JAMES,

the man who quietly got on, was 'the man what does' and made a lot of projects happen.

and of course,

THE UNKNOWN SCOUT,

those who offered help knowing it would mean long service in bad stations, under fire, and with naught but their pride in the movement, and a badge if they were lucky.

Welcome

I am writing this bit just 2 weeks before the start of the first ever Discworld Jamboree.

Outside it is raining, and it has been for weeks previously.

Floods and deluge cover the country, pictures of poor souls marooned, their homes under water, abound on television and newspaper. And there is nothing we can do, but wait.

This time last year, we sweltered, there was a hosepipe ban. When the old Clarecraft events were held it was sunny from the first one ever, which Isobel organised, to the last some three years ago.

We have spent the best part of a year in getting this Jamboree together, and have tried to factor in every possible permutation: numbers, aspirations, and indeed the weather. So you might be reading this in a ruddy great marquee, or basking in the sun, or doing a bit of both, only time will tell.

But I do hope you will be enjoying yourself. Being Discworld Fans I expect you will. We are a sturdy lot, us readers of the words, and used to extremes, even if we are a little strange.

Whatever you are doing, and however you are doing it, it is because of a really splendid bunch of people who have given up their time and energy to make things happen. Lovely folk who have come with ideas for interesting things to do, people who have made bits of kit, assault courses, and devised activities that if all is not under water, will amaze and delight.

Comrades, I salute you. Without your help and encouragement we would have run away months ago.

Attendees, bless you for spending your time and money in being a willing (to a value of willing in some cases) participant in this Jamboree. You are making history .. again.

And to Mr Pratchett, (without whom we would all be somewhere else, being stressed about the weather, as opposed to living it with bare knees and shiny woggle), Thank You. So long as you keep writing the books, there will be silly sods enough to act bits of them out, regardless.

To you all.

Dyb dyb.

Bernard the stout. July 2007.

Events:

Things to do and things to see, some are badge events too!

Barber Surgeon:

Rory McCreadie and Jane Powell bring to life the gruesome world of mediaeval medicines. Throughout the weekend they will be on hand to demonstrate the real-life techniques used by surgeons in the Elizabethan and English Civil War. With waiting lists the way they are in the NHS, they might do well to offer knee replacements & a bit of quick hip work, but that will be up to individual negotiation.

Campfire Sing-song:

Pour yourself a cocoa, grab your camp blanket and join the circle round the fire for merry tunes and a yodel. A selection of songs with strangely familiar tunes has been collected with great trouble and expense.

Musical ability or actual singing technique will be severely frowned upon. We'll continue into the twilight and hopefully wake up the cousin of the robin that sits on my bedroom balcony rail every morning singing its head off at 5am.

The Leonard de Quirm Junior Award:

There will be an art competition for the younger scouts and this will have two categories, The Under 10's and The Under 15's. Entrants can submit a painting, drawing or collage on A4 or A3 paper. The winner will be announced at The Prize Giving Ceremony and the judges' decision is final. Day visitors are asked to write a name and contact details on the back of the submission.

Church of Om Parade:

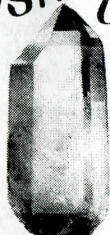
Sunday morning Church of Om Parade will be held about 10 am-outside the stage marquee. There will be a trooping of the colours, hymns to lighten hearts heavy from the overindulgences of the weekend and a rousing sermon to set you up for the rest of the day.

Closing Ceremony and Prize Giving:

By the time this happens, I'm hoping you'll be sitting there covered in badges (and not too covered in mud) with smiles of contentment on your faces, loads of new friends and a mind stuffed with fantastic memories to take home with you. Methinks there'll be the traditional farewell (new comers may find it a tad unusual) and then finally the Grand Balloon Release, I wonder how far the furthest will travel?

The Founder Owns Up:

The moment you've all been waiting for, the man himself takes to the stage to address some of the most important subjects of the day. If previous occasions are anything to go by this should include news from the disc, sneak previews of forthcoming projects, as well as a whole host of other stuff, from the sublime to the ridiculous. You'll then get the chance to ask him why? Why what, I'm not sure, but I'm sure if ask just that, he'll give you a soddin' fantastic answer.



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Gangshow:

The Discworld Jamboree 2007; Scouting for Trolls is proud to present to you "The Greatest Show On Disc" The Gangshow 2007 Spectacular. A large cast of performers with little talent will amaze (possibly in a good way) and entertain you (hopefully). Discworld talent scouts have combed the continents in search of original, awe-inspiring acts. (A beer break of 20 mins will be in place to make the second half go smoothly; tomatoes of any kind will be confiscated and we politely request that The Librarian leaves his peanuts at home).

Good Morning Campers:

Bright eyed and bushy tailed, scouts will be called to rally, for a bit of early morning moral boosting by enthusiastic scout leaders and maybe a spot of invigorating PT to build up appetites for breakfast.

The Grand Balloon Release:

Campers and day visitors will find a balloon and a label in their Goodie Bag. Fill out the label and hand that and the balloon into Reception. Once they are filled with helium and have labels attached, there will be a release of all the balloons at The Closing Ceremony. The balloon that is returned to The Cunning Artificer from the furthest location will win a prize.

Knights of Honour:

The Knights of Honour are a 14th Century medieval re-enactment company who recreate the period in history commonly known as The Hundred Years War. From Edward III to Henry V (1337-1453), encompassing the great battles of Crécy, Poitiers and Agincourt.

Watch as the mighty knights in armour battle for glory and a chance to fight for King Edward III to protect their lands and borders, here in mighty England and in France. Soak in the history around an authentic medieval encampment, with demonstrations ranging from traditional cooking to arms and armour talks.

The Knights of Honour re-enactment brings history to life and allows you to experience the time of chivalry and honour!

Masquerade:

Stephen Briggs will be hosting the first Discworld Jamboree Masquerade between 4pm and 6pm on the Saturday. In a break from tradition, our Masquerade will be a little different and in two classes. We are having a catwalk session for those bashful souls who only want to show us their costume (it means that even a babe in arms can participate) and the second part will consist of short sketches. There will be prizes.

Magic Show:

With no expense spent The Discworld Jamboree is delighted to present for your delectation and delight, magic and mystery from the Disc's foremost, award winning, wizard, Rob 'Lupine'. Escapologist extraordinaire, illusionist beyond compare, there's nothing this magician will not dare.

Signing:

Terry will be around over the weekend and will be holding signing sessions. Details can be found in the programme and on notice boards around the site. We politely request that persons who would like more than 1 item signed, bring their own bag of frozen peas and a G&T with ice and a slice.

South West Camerata:

The overwhelming success of the first Junior Chamber Music Performance Programme, created by Fiona McLean, at the Dartington International Summer School 2005, highlighted the need for a high quality, uncondoned youth chamber orchestra, resulting in the formation of

the South West Camerata, which had its official launch in Plymouth University in January 2005.

The S.W. Camerata consists of string players only; students need to have achieved a minimum level of Grade 7, or equivalency in repertoire in order to be considered for membership for the ensemble.

Students are encouraged to feel an integral part of the development of South West Camerata and new compositions from them are particularly welcome. They are encouraged to offer when appropriate, concerti which they are studying, either for a play through at a rehearsal, or for a public performance. The lack of a conductor, allows students to develop their sense of communication skills and rapport, focusing awareness of each other in performance. They have made many public appearances since their inaugural concert in 2006 and we are delighted to play host to them.

Find out more: www.dartingtonplus.org.uk

Witch Trials:

This event is a discworld first. A stout, bearded chap with a penchant for snuff and pipes has a cunning plan and methinks it'll turn into an eye-opener. I can tell you though that there will be a 'trial' of witches, followed by The Witch Trials; I'm informed there is a real difference. The Trials will be open to all witches, however large or small and Mistress Weatherwax herself, will be presiding over the event. It will take place in a large roped off area on the Sunday, there will be prizes and every entrant will get to keep the penny it costs for them to enter.

Water fight at the Okeydokey Corral (Hosted by The 1st Ankh Assassins):

The water fight will take place throughout the weekend at certain times, but only go near it if you don't mind getting wet, this goes for spectators!!

Teams of 8 only, matches will last 10 minutes at the most or until you're out of ammo.

Bring your own water pistols but don't wear waterproofs, there's no fun in that.

Please see Mark / Bickaxe to enter your team and get your time slot.

Troop v Troop - Parent v Child - Trader v Customer - Everyone v The Watch

The choice is endless. It's up to you!!

Welcome:

Mr Terry Pratchett, Man of Words, Chief Scout and The Big Hat will warmly welcome Discworld Scouts and visitors to the first ever Discworld Jamboree 2007, Scouting for Trolls Event. Fellow scouts, Bernard Pearson, Stephen Briggs and Colin Smythe will provide personal escort for The Founder and stand proudly beside him as The Discworld Scouts Standard is raised and tunefully join voices with him to sing The Ankh-Morpork National anthem accompanied by music from The South West Camerata.

Wessex Bird of Prey Rescue:

Wessex Bird of Prey Rescue will be on site all weekend with their magnificent birds of prey and will be introducing Hodgesargh! an uncommon Common Buzzard now sponsored by The Cunning Artificer. We are hoping they'll become regular Wincanton visitors.

The group's display birds consist of a selection of falcons, hawks, owls and buzzards. Birds will be displayed / flown depending upon the local weather conditions with the welfare of the birds taking the highest priority.

As well as sponsoring Hodgesargh!, The Discworld Jamboree 2007 will be holding a White Elephant Stall featuring an elephant of course and other goodies, proceeds from which will be donated to the Wessex Birds Of Prey Rescue Fund to help with the upkeep and rescue of more

of these beautiful creatures.

The Wessex Morris Men:

You've read about it in the books and now courtesy of The Wessex Morris Men, you get to see just how tricky it really is. We are delighted to inform you, that at long last you have the opportunity to see The Stick & Bucket dance performed on the lush, green fields of Wincanton.

The 1st Ankh Assassin Scouts Assault Course (Sponsored by Crystal Connection)

The 1st Ankh Assassins have set up an assault course for kids in conjunction with Crystal Connection (Visit them in The Trader's Marquee).

Test their abilities in balance, agility, determination and inhumation

The potential junior assassins will need parental guidance throughout and possibly some help for some tasks. We estimate this course to take 5 minutes to run through.

There will be a timetable available in Reception to pre-book your session. This event is only available on Saturday.

There will be a height restriction but we could be flexible on this (we have some heavy weights)

This course should be a fair challenge for those aged 5-10.

Video Diary:

C4 might have Big Brother, they might even have Davina McCall, but here on Discworld we have gone one better. With no expense, spared or otherwise, we bring you your very own video diary room. It's your chance to tell us about your experiences of the very first Discworld Jamboree: - Good or bad, happy or sad, tell the world - well the Discworld. Come and have your say - Opening times in the programme.

The single best thing a cinderella stamp collector can do this year

For 40 years The Cinderella Stamp Club has quietly supported enthusiasts of all sorts of non-postage stamps - including Discworld stamps, fantasy stamps, revenues, railway stamps, exhibition and advertising stamps.

The club produces a 48-60 page quarterly magazine including a FREE cinderella stamp or minisheet gift and is packed with cinderella news and information, with illustrated features from writers such as Mark Valentine (who contributed to the Discworld Leshp/Rockall issue) and your very own Bernard Pearson. Find out about other cinderella producers around the world, exchange stamps with other collectors through the Club's Packet Scheme and use the Sales and Wants page of the magazine to track down hard-to-find cinderellas.

If you are interested in finding out the correct terminology to describe your collection, want advice on how to show your stamps at exhibitions or simply want to expand your collection you will be made most welcome.

An annual subscription including four magazines currently costs just £18. Details of membership can be obtained from Roger Hudson, PO Box 172, Coventry CV6 6NF or at the club website cinderellastampclub.org.uk

Badge Activities:

A scouting event, whether Roundworld or Discworld, just wouldn't be the same without badges. Don't know about you, but I can remember swatting up furiously to get my collector's badge. I was all of a dither on my way to the examiner's house and it wasn't helped by the fact that the chap's name was Mr D'Eath (a true story). At The Discworld Jamboree though, the criteria to obtain one of our badges is very simple; you go and you enjoy yourself and that's it. We want you to go home with a smile on your face and a pocket full of badges, so get yourself off and have fun and that's an order!

Agatean Arts:

Lord Hong invites you into his chamber for a lesson in Origami. Listen and learn as the secrets of this ancient art unfold. From crease to crease you'll build something special. This isn't napkin folding, this is BIG.

Artificing/Clacks Building Badge:

To build or not to build that is the question. Get your friends, family or fellow troop members and build a working Clacks Tower. This activity isn't a spectator event as such but will turn out to be quite interesting methinks, so grab a chair, make sure you're at a safe distance, put your feet up and get ready to be entertained.

Animal Lover (Where's My Cow?):

Find the cow and exchange it for a magic bean. That's all you have to do. A small word of warning to any Feegles in attendance. Mistress Weatherwax has said, that if she happens to notice any startled looking sheep or cattle travelling across the campsite without moving their legs, there will be much folding of the arms and tapping of the foot.

Back Woodsman:

Follow the cunningly laid trail, then get plastered and make a casting of a wild animal's footprint. I wonder if it's possible to get lost in a field?

Corsetry lacing:

Tamara Spring will be giving an informative and educational lesson in Corsetry. Yes, informative and educational. This is not an excuse to ogle women in corsets. Arrive early to avoid disappointment.

Clacks Badge; Signalling:

Jonty 'volunteered' to run a signalling badge for Bernard whilst attending the April Lite. He's been manfully swatting up ever since and has promised to share his wisdom with us; he's also trying to find a dictionary with Bernard's definition of volunteer in it.

Craft Badge:

Sewing, Sketching, Sticking or Shambling. Carving, Colouring, Crocheting, Creating or Woggling. Whatever artistic endeavour you undertake over the weekend this is a guaranteed badge. So from Paint Your Own to Magical Millinery if it's crafty it qualifies.

Deep History:

With trowel and brush explore the mysterious depths of the past, as our own Mark "Not the Time Team" White guides you through archaeology, if you're lucky, you might find something interesting. If not you still get your badge.

Entertainers Badge

Entertainer, techie, stagehand or tea boy, take part in the Gangshow, Masquerade, Witch Trials or help with a badge activity, whatever your role, you are an important part of a team that's making this camping event an entertaining weekend. The Entertainers badge is our thank you.

Fitness Badge:

Take part in the more energetic activities and get a badge for your efforts. Sports Day, clacks building, Assassins assault course, water fighting, lugging equipment around or bend and stretching on litter duty; your efforts will be rewarded.

Igor Surgery for Beginners:

Chop, chop and hurry over to the Barber Surgeon's tent for the cutting edge story of Elizabethan and English Civil War Surgery. With eye-watering descriptions and some truly brutal instruments Rory McCreadie and Jane Powell will show you why the NHS isn't nearly as bad as you think it is.

Igor Bandaging:

This Igor Bandaging award is beyond me but the results will surely be interesting if not amusing.

Journalists Badge:

Over the weekend there will be opportunities to share your thoughts on the weekend (keep them clean, folks) From our own Video Booth to Jason Anthony's Discworld Monthly Jamboree Special, we are looking for people to tell us in words or writing how the weekend has been for you and, of course, there is a badge for doing so.

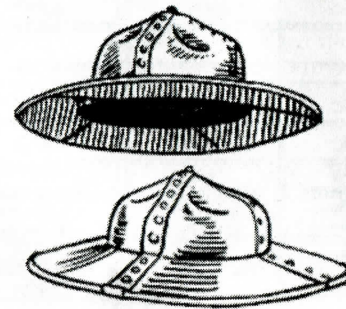
Knotting:

Richard Hopkins will be running this activity continuously on Saturday. He'll give the 'scouts' a chance to make an attempt on the speed record for the six basic Boy Scout knots. In the Guinness book of records this stands at 8.1 seconds to tie all six. Instruction in many other knots will be available. Budding Assassins and Seamstresses could pick up a useful tip or two doncha know.

Language Skills:

With over 9 million Deaf people living in Britain The Discworld Jamboree 2007 invite you all to a beginners guide to British Sign Language. Waving your hands around and looking silly is nothing new to Discworld Events, but this way you are learning an important skill too.

SCOUTING HEADGEAR. NO 34



A Dwarf Scout hat as worn in Ankh-Morpork

Leech Wrangling:

Rory McCreadie and Jane Powell Barber Surgeons with no thought to their own personal safety, will brave the terrifying and defy death as they demonstrate the ancient art of Leech Wrangling. Explaining the history and practice of leeching the ill, this fascinating event will be bleeding good fun. Those with a strong enough stomach to witness this display will be rewarded for their stoicism with a badge.

Leonard De Quirm Award:

Draw us a picture or Paint Your Own and your artistic endeavours will be rewarded with this badge. So crayons at the ready and stand at your easel! The Mona Ogg is a brush-stroke away.

FRIDAY

Friday 3rd	9 to 10	10 to 11	11 to 12	12 to 1	1 to 2
STAGE MARQUEE					
Stage			Poisons for Assassins 11-11.30		
Outside			Welcome, Flag Raising and National Anthem with The South West Camerata		
STAGE MARQUEE (BACK)					
Table A		Witching Badge/Needlecraft	Witching Badge/Needlecraft	LUNCH	Witching Badge/Needlecraft
Table B		Animal Lover Badge/Modo Award	Animal Lover Badge/Modo Award	LUNCH	Animal Lover Badge/Modo Award
Table C		Moulding for Beginners/Backs Woodsman	Moulding for Beginners/Backs Woodsman	LUNCH	Moulding for Beginners/Backs Woodsman
Table D			Wogging 11-11.30	LUNCH	Wogging 1-1.30
DEALER'S MARQUEE				LUNCH	OPEN
Table A				LUNCH	
Table B				LUNCH	
Table C				LUNCH	
Table D				LUNCH	PYO
CATERING MARQUEE	FOOD OPENS	OPEN	BAR OPENS	OPEN	OPEN
Thud and Games	OPEN	OPEN	OPEN	OPEN	OPEN
ASSASSIN'S ASSAULT COURSE					
ACTIVITIES AREA					
Clacks Badge (signalling)		CHAUFFEURING Clacks Badge (signalling) 10-11.30	CHAUFFEURING	LUNCH	CHAUFFEURING
Artificing Badge (clacks building)					
Orienteering Badge					
Gazebo A (2 x table)					Troop Leaders Meeting
Gazebo B		Deep History Badge	Deep History Badge	LUNCH	Deep History Badge
Crystal Healing + Fortune Telling					
Skittles, Snakes and Ladders Jenga		OPEN	OPEN	LUNCH	OPEN
CHILDREN'S ACTIVITIES AREA					
Face Painting					
Children's Craft Activity Tent A		OPEN	OPEN	LUNCH	OPEN
Children's Craft Activity Tent B		OPEN	OPEN	LUNCH	OPEN
BARBER SURGEON TENT		Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners	LUNCH	1.30Leech Wrangling/Igor Surgery for Beginners
WESSEX BIRD OF PREY			OPEN	LUNCH	OPEN
LIVING HISTORY VILLAGE		Squires/History Badge	Battle	LUNCH	Squires/History Badge
OUTDOOR ARENA					
PAVILION			H&S talk for & rota stewards		Igor Bandaging Badge
Reception	OPEN	OPEN	OPEN	OPEN	OPEN
Video Booth		OPEN			

FRIDAY

	2 to 3	3 to 4	4 to 5	5 to 6	6 to 7	7 to 8	8 to 9	9 to 10
Orchestra			Gangshow Run-Thru until 5.30			Magic Show		Campfire Songs
Witching Badge/Needlecraft		Witching Badge/Needlecraft	Witching Badge/Needlecraft		corsetry			
Animal Lover Badge/Modo Award		Animal Lover Badge/Modo Award	Animal Lover Badge/Modo Award					
Moulding for Beginners/Backs Woodsman		Moulding for Beginners/Backs Woodsman	Moulding for Beginners/Backs Woodsman					
		Wogging 3-3.30						
OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	FOOD ENDS - BAR OPEN TO 1
OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
CHAUFFEURING	CHAUFFEURING	CHAUFFEURING						
		Clacks Badge (signalling) 3-4.30						
		Odious Badge						
Deep History Badge	Deep History Badge	Deep History Badge						
OPEN	OPEN	OPEN						
OPEN	OPEN	OPEN						
OPEN	OPEN	OPEN						
Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners						
OPEN	OPEN	OPEN						
Battle	Squires/History Badge	Squires/History Badge						
		Reptile Handlers and Insect Lovers badge						
OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	CLOSE

Saturday 4 th	9 to 10	10 to 11	11 to 12	12 to 1	1 to 2	2 to 3	3 to 4	4 to 5	5 to 6	6 to 7	7 to 8	8 to 9	9 to 10
STAGE MARQUEE													
Stage		Masquerade Prep	Poisons for Assassins 11-11.30 Ecarsus 11.30-12	12.30-1.30 The Founder Owns up to it. Questions	12.30-1.30 The Founder Owns up to it. Questions	Gangshow run thru	Gangshow run thru	Masquerade	Masquerade		Gangshow	Gangshow	9.30pm Bedtime Stories
Outside	Morning Campers		11.30-12.30 Jugglers Badge										
STAGE MARQUEE (Back)													
Table A		Knotting	Knotting	12.30 - LUNCH	1.30 - Knotting	Knotting	Knotting	Knotting					
Table B		Agatean Arts	Rune Craft 11AM-12.30AM	Rune Craft 11AM-12.30AM	1.30 - Agatean Arts	Rune Craft 2PM-3.30PM	Rune Craft 2PM-3.30PM						
Table C		Woggling 10-10.30		Woggling 12-12.30		Woggling 2-2.30	Agatean Arts						
DEALER'S MARQUEE		OPEN	OPEN	12.30 - LUNCH	1.30 - OPEN	OPEN	OPEN	OPEN					
Table A		Witching Badge/Needlecraft	Witching Badge/Needlecraft	12.30 - LUNCH	1.30 - Witching Badge/Needlecraft	Witching Badge/Needlecraft	Witching Badge/Needlecraft	Witching Badge/Needlecraft					
Table B		Animal Lover Badge/Modo Award	Animal Lover Badge/Modo Award	12.30 - LUNCH	1.30 - Animal Lover Badge/Modo Award	Animal Lover Badge/Modo Award	Animal Lover Badge/Modo Award	Animal Lover Badge/Modo Award					
Table C		Moulding for Beginners/Back Woodsman	Moulding for Beginners/Back Woodsman	12.30 - LUNCH	1.30 - Moulding for Beginners/Back Woodsman	Moulding for Beginners/Back Woodsman	Moulding for Beginners/Back Woodsman	Moulding for Beginners/Back Woodsman					
Table D			PYO	12.30 - LUNCH	1.30 - PYO	PYO	PYO	PYO					
CATERING MARQUEE	FOOD OPENS	OPEN	BAR OPENS	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	FOOD ENDS - BAR OPEN TO 1
Thud and Games	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
ASSASSIN'S ASSAULT COURSE/WATER FIGHT		By Appointment	By Appointment	By Appointment	By Appointment	By Appointment	By Appointment	By Appointment					
ACTIVITIES AREA		CHAUFFEURING	CHAUFFEURING	12.30 - LUNCH	1.30 - CHAUFFEURING	CHAUFFEURING	CHAUFFEURING	CHAUFFEURING					
Clacks Badge (signalling)		Clacks Badge (signalling) 10-11.30				Clacks Badge (signalling) 2-3.30							
Artificing Badge (clacks building)		Artificing: Clacks Building 10-11.30			Artificing: Clacks Building 1.30-3								
Orienteering						Orienteering							
Gazebo A (2 x tables)			Magical Millenary	12-12.30 - Odious Badge		Corsetry							
Gazebo B		Deep History Badge	Deep History Badge	12.30 - LUNCH	1.30 - Deep History Badge	Deep History Badge	Deep History Badge	Put-together					
Crystal Healing + Fortune Telling			Crystal Healing		1.30 - Fortune Telling	Crystal Healing	Fortune Telling						
Skittles, Snakes and Ladders Jenga		OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN					
CHILDREN'S ACTIVITIES AREA													
FACE PAINTING		Face Painting				Face Painting 2.30PM	Face Painting						
Children's Craft Activity Tent A		OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN					
Children's Craft Activity Tent B		OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN					
BARBER SURGEON TENT		Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners	12.30 - LUNCH	LUNCH	Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners					
WESSEX BIRD OF PREY		OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN					
Living History Village A5		Squires/History Badge	Battle	Squires/History Badge	Squires/History Badge	Squires/History Badge	Battle	Squires/History Badge					
OUTDOOR ARENA			Morris Dancing	Re-enactment of Koom Valley									
PAVILION			Igor Bandaging badge	Witch Trials Meeting		2.30-SIGNING Reptile Handlers / Insect Lovers Badge	SIGNING ends 3.30						
Reception	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
Video Booth		OPEN					OPEN						

SUNDAY

Sunday 5 th	9 to 10	10 to 11	11 to 12	12 to 1	1 to 2
STAGE MARQUEE					Ecarus 1-1.30
Stage					
Outside		Good Morning Campers and Church of Om	Juggling		
STAGE MARQUEE (Back)					
Table A		Weaving	Weaving	LUNCH	Weaving
Table B			Agatean Arts	LUNCH	Agatean Arts
Table C			Wogging 11-11.30	LUNCH	Wogging 1-1.30
DEALER'S MARQUEE		10.30 OPEN	OPEN	OPEN	LUNCH
Table A		needlecraft/witching	needlecraft/witching	needlecraft/witching	LUNCH
Table B		Animal Lovers/Modo Badge	Animal Lovers/Modo Badge	Animal Lovers/Modo Badge	LUNCH
Table C		Moulding for Beginners/Back Woodsman	Moulding for Beginners/Back Woodsman	Moulding for Beginners/Back Woodsman	LUNCH
Table D			PYO	PYO	LUNCH
CATERING MARQUEE	OPEN	OPEN	OPEN	BAR OPENS	OPEN
Thud and Games	OPEN	OPEN	OPEN	OPEN	OPEN
WATER FIGHT		By Appointment	By Appointment	By Appointment	By Appointment
ACTIVITIES AREA		CHAUFFEURING	CHAUFFEURING	CHAUFFEURING	LUNCH
Clacks Badge (signalling)					Clacks Badge (signalling) 1-2.30
Artificing badge (clacks building)		Artificing badge (clacks building) 10-11.30		Artificing badge (clacks building) 12-1.30	
Orienteering					Orienteering Badge Magical itinerary
Gazebo A (2 x tables)		Odious Badge			
Gazebo B		Deep History Badge	Deep History Badge	Deep History Badge	Deep History Badge
Crystal Healing + Fortune Telling		Crystal Healing	OPEN	OPEN	OPEN
OD Skittles, Snakes and Ladders Jenga		OPEN	OPEN	OPEN	OPEN
CHILDREN'S ACTIVITIES AREA					
FACE PAINTING		Face Painting		Face Painting	Face Painting
Children's Craft Activity Tent A		OPEN	OPEN	OPEN	OPEN
Children's Craft Activity Tent B		OPEN	OPEN	OPEN	OPEN
BARBER SURGEON TENT		Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners	LUNCH
WESSEX BIRD OF PREY ENCLOSURE		OPEN	OPEN	OPEN	OPEN
LIVING HISTORY VILLAGE		Squires and History Badge	Squires and History Badge	Squires and History Badge	Battle
OUTDOOR ARENA		SPORTS DAY	WITCH TRIALS		
PAVILION			Igor Bandaging badge		Reptile Handlers. Insect lovers badge
Reception	OPEN	OPEN	OPEN	OPEN	OPEN
Video Booth					

SUNDAY

2 to 3	3 to 4	4 to 5	5 to 6	6 to 7	7 to 8	8 to 9	9 to 10
AUCTION	AUCTION	Prize Awards					
			Goodbye Campers and Grand Balloon Release				
Weaving	Weaving						
OPEN							
needlecraft/witching	needlecraft/witching						
Animal Lovers/Modo Badge	Animal Lovers/Modo Badge						
Moulding for Beginners/Back Woodsman	Moulding for Beginners/Back Woodsman						
PYO	PYO						
OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	FOOD ENDS - BAR OPEN TO 1
OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN	OPEN
By Appointment	By Appointment						
CHAUFFEURING	CHAUFFEURING						
Deep History Badge	Deep History Badge						
OPEN	OPEN						
OPEN	OPEN						
2.30 Leech Wrangling/Igor Surgery for Beginners	Leech Wrangling/Igor Surgery for Beginners						
OPEN	OPEN						
Squires and History Badge	Squires and History Badge						
2.30 signing-3.30							
OPEN	OPEN						
OPEN							

A Community Museum run by the Wincanton and District Museum and Historical Society. They are probably one of the smallest museums in the County but they are one of the most enthusiastic and have always warmly welcomed Discworld fans. Opening Times: Saturday 10.30am - 12.30pm 2.30pm to 4.30pm.

32 High Street, Wincanton Somerset 01935 462855



THE WINCANTON MUSEUM

They coincide opening times with a superb farmers market on the 1st Friday of the month between 10am and 12.30pm

Magic Millinery:

Mistress Pointer will be rolling up her sleeves on Saturday and Sunday to hold master classes in felting and the creation of pointy hats. These hats will be itty bitty ones but large oaks from little acorns do grow and I have a feeling its going to be a very well attended badge activity. The next Discworld event will we're sure, turn into a catwalk for home felted pointy hats. I know I'm going to give this a go.

Map Reading Orienteering:

'Scouts' will be given a map of the site with a number of locations marked on the map. The participant will be required to visit each marked location and note down the symbol displayed at the location. On the basis that this could turn into the 'How to Get Lost in a Field badge', we'd recommend that troop leaders/partners check the bar in the catering marquee before informing the lost property/person desk.

Needlecraft:

Deft hands are required for this badge and even the chaps can become a seamstress for a while. Make a needle case, a pincushion or do a bit of embroidery, a task for everyone whatever your age.

Odious Badge:

Join the Odemeister of The Society for a fun delve into the majesty of the poetical form. Learn the history and complexity of metre, scanning and rhyme at the hands of the man whose works have been described by many as "So bad it's good" (B Pearson 2005). You will learn with ease the ancient and beautiful forms of Ode, Haiku and Limerick at the feet of the man about whom the words "Those that can't do teach" could have been wrote (* sic) about. See you there.

Oriental Knotting and Braiding:

All day Saturday in The Stage Marquee, Europa Chang will be teaching the refined Agatean art of Samurai Braiding and knotting on a one to one basis.

Paper Planes: Ecarus:

'Scouts' will be required to make a paper plane using one of the available origami plans and then demonstrate the models flight characteristics. Parachutes will not be provided. (Ecarus=Icarus=flying= paper planes. Get it? I thought it was quite clever. No? Oh bum!)

Poisons for Assassins:

His Lordship Havelock Vetinari, Patrician of Ankh-Morpork has instituted a series of educational lectures in a programme known as "Widening Access to Guild Schools". Any parent who is considering enrolling their child in the Guild of Assassins, or any persons of good breeding who have an interest in poisons, might benefit from attending the lecture "Poisons and Antidotes: An Introduction for the Student".

We stress that every precaution has been taken to make the event as safe as possible. Survivors may take a short written examination to qualify for their Poisons Badge.

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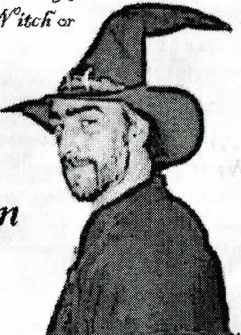
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Dave Hayden started keeping reptiles about 1997 and is now Vice Chairman and Membership Officer of the Portsmouth Reptile and Amphibian Society. He's brought some of his scaly and crawly mates with him for your delectation and they'll be on display in The Pavilion.

Chauffeuring:

To pass the Sedan Chair driving licence, you and a colleague need to brave any vehicular traffic, pedestrians and carry your passenger safely from A to B, for the purpose of this test approximately 10ft.

Witching:

A shambles. That's what this activity is all about; Shambles. With a collection of interesting bits and pieces you can make your very own magical device that will divine and protect. No witch should be without one.

Woggling:

Want a special woggle to remember the weekend? Wondering how the heck you woggle? We have experts to guide you on your way to enlightenment.

Rune Carving:

There will be a master class of Rune reading and carving held by Mr Jonathan Simons. You will have your rune stone to carve in your goodie bag, and there will be more to decorate should you wish.

Carrot's Badge:

Captain Carrot Ironfoundersson has sponsored this badge to encourage "making a little space in your head for everyone" (his motto for his life). It is for those (physically) below the age of 15. Lend a hand, run messages or just be helpful and you'll get a fantastic badge and our eternal thanks.

Chief Scouts Escort Awards:

Throughout the weekend we will be looking for anyone under 15 (and walking on you knees wont fool anyone) to hold the Big Hat's standard at official events. This will be an essential duty, as you will be carrying a flag so we can find him. To reflect the importance of this job a special award badge will be presented to all volunteers. Just put your name down at reception and we will tell you when.

Host Badge:

Looking to meet interesting, like-minded people? Want a way of meeting people at the Jamboree? Join the Bob-a-Job Mob and do your bit to make the weekend the success it deserves to be. Welcome people and make them feel at home and you'll achieve this special award for special people.

Lend a Hand:

Nothing to do with Igors but lifesaving never the less. Over the weekend if you volunteer to help in any way (besides being thanked profusely and hugged) you will receive the Lend a Hand Badge. So even if you only have an hour to spare this is a great way to do your bit towards making The Jamboree a success, it's also a great way to meet people if this is your fist discworld event. Just check in at reception and put you name down, your feet won't touch the ground.

History and Squires Badges:

The Knights Of Honour will be awarding two badges for the weekend. The first is the History Badge. Visit the Knight's Living History Village at the top of the field and the distant past meets you head on. Fill in a fun questionnaire on what you see and learn about this bloody and extraordinary era. The Squires badge sees you kitted out as a medieval squire. Smell the leather and feel the weight of the chain mail and the badge is yours. A timeless experience.

Just some of the folk what are to blame

Jonty: has been a Flatalist and discworld stamps forum member since 2006. In Roundworld John has been a Detective Constable in Northumbria Police for 20 years; the last 10 in the intelligence and covert operations unit. As a result he's now a natural cynic but still finds the quirkiness of human behaviour never ceases to entertain him.

Dave Hayden has been reading TP since schooldays when a friend lent him TCOM; he's been hooked ever since! Terry was the cause of a great deal of pain for Dave during a severe ear infection, which left him immobile. He somewhat foolishly re-read all the books, the resulting laughter was agony! But fun. He met Bernard on a Good Friday on the way to Devon and went to the next Wincanton meet; the rest is history.

Europa Chang was born in Shanghai to parents who were both Oxford dons; she travelled the world with them, attended 10 schools and was taught in 4 languages. She confesses to being 'educated to within an inch of her life'. She has a degree in maths but likes to think that she has managed to hold on to her humanity

Pat Harkin qualified in medicine from Leeds University in the latter half of the 20th century. He became drawn into Discworld when a friend showed him "The Colour of Magic" and now attends every Discworld-themed event he can. He has an extensive collection of Discworld books and artefacts and believes himself to be immortal, or as he puts it "That cannot die which has no life".

Rob Lupine was born on Halloween under a new moon; rumour has it he was brought to his parents by witches. Coming from Whitby one of the darker parts of North Yorkshire, Rob was called to work with the dark arts. Rob honed his skill over fifteen years and has produced some of the most entertaining and realistic magic available on the open market today. His act leaves the audience wondering how much they saw was real and if Rob really did sell his soul to the devil to learn this darkest of dark majiks!

Steve James was a good boy at school and had a promising career. He could have been a contender. It started innocently at first. He bought a few books and then attended a book signing or two. He thought he could handle it; he could give it up anytime. Then he discovered Him. The bloke that wrote the books and had models and figures made. He was pushing the hard stuff. Attracted by his charisma Steve was drawn to attend the Meetings where all sorts of stuff was pushed on him. He became was a lost soul. Now he's suffering from shorts and woggles and he wonders if it will ever stop!

Sally Pointer has a background in archaeology and many of her projects start out as a way to explore historical techniques and materials. However, she firmly believes that everyone needs at least one silly hat in their life, so ancient techniques often get pressed into new use as she creates pointy hats and other weird and wonderful objects of desire that sit side by side with historic replicas on her stall

Lucy Jefferies; born some time ago now, and not yet officially dead. She's still writing her autobiography and has no plans to finish in the immediate future. She works and lives in Gloucestershire, and has no pets that she's aware of - but she does know what a cow looks like, having seen at least one up close. Apparently it was brown.

Alex Carlton, Sane Alex to his friends has been a Discworld fan since the Colour of Magic and Light Fantastic were out in paperback. He sports a luxurious beard that a wizard would be proud of, is a damned fine Thud Player and an absolute whiz with the juggling balls. He learnt how to juggle on a cruise ship which was rocking side to side, backwards and forwards. Hopefully Somerset will be more stable though with so many Discworld fans in one place Gnarly ground may happen.

Tim Williams has been attending the summer events since 2000 and happily ambled along until 2005 when he was stupi...LUCKY enough to find Bernard's Forum. He attended his first Wadfest and Hogswatch that year and now attends four events a year as well as several area meets (HE'S never at HOME!) Bernard made him Odemeister of the Ankh-Morpork And District Society of Flatalists in 2005 and in his own words 'the gits been lumbering me with stuff ever since!' I'm informed that his 'real' name in full is Ptim Wilsamli Odemeister of The Society, (former) Essex-London Lodge Meet Organiser, Secretary of the Ankh-Morpork Cricket and Social Club and, now, Assistant to the Jamboree Co-ordinator! It's not that he can't say "no" It's just that we don't give him the chance!

Larry Hart's life was changed forever at the age of thirteen when he found an origami book by magician Robert Harbin. Over the years his interest in Origami grew (giving him several excellent models to his name) and waned, causing him to find another hobby to occupy his time. Terry Pratchett's Discworld novels filled the void and grew to encompass a collection larger than even origami had managed, and which still continues to grow.

Richard Hopkins our knotting expert is a man of many talents. He's been involved with polymer chemistry, banking, industrial archaeology, teaching monkeys to watch television and the reconstruction of Iron Age, to name just a few.

His knotting interests are mainly in the practical field; he says it gives people a degree of confidence when halfway down a cliff if they know that the knots were tied by someone reliable.

Every new interest involves the addition of reference books. He took out radiators to allow for more bookshelves and now hopes that the floor can take the strain.

John Excel has been in the weaving industry for many years and owns The Cane Workshop in Ilminster, Somerset. He's going to be sharing his skills with us over the weekend. We had a good chat on the phone, I have a funny feeling that's he's going to enjoy his day with us.

Vince has worked with Bernard and Isobel for more than 20 years but is still almost sane. Over the years he has had to learn an extraordinary range of skills to accommodate each of Bernard's new and cunning plans. Having mastered mould making and resin-casting, Bernard shifted to stamp design, leaving Vince with the job of perfecting perforating, which he can now do with uncanny accuracy. (There's one thing he can do with perforations that we can't BEGIN to figure out how he does it. Not for nothing is he known as the 'perforating pixie'.) As if that wasn't enough, he has now added pewter casting to his repertoire. Vince considers himself immune to the enticements of Discworld, but we will break him in the end, even if it takes another 20 years.

Mark Bickell/Bickaxe, an assassin by day and a drunken assassin by night. He likes nothing more than stalking his prey from the shadows, especially if they have beer. Be

wary of him his mind works in mysterious ways. For some reason he would like you to know he doesn't eat green food. He plots Ptim's downfall on a daily basis and would like to meet like-minded people.

Tamara Spring holds a BA (HONS) in Fashion Design and Design History and holds a P.G.C.E. The focus of her studies revolves around fashion, the psychology and history of design. Tamara has extensive experience as a couturier and as a costume designer for theatre.

Sue Offen-James is a Scout Leader and a mother of two maniacs. The face and stomach behind Dai Jestif and The Borogravian Foreign Legion: when out of uniform she's normally found to be sporting a fedora and sling, these days, also accompanied by a crutch, after an argument with a local pot-hole. Always itching to make something but capability was reduced by 50% after an incident with a Tupperware box 18 years ago. Only discovered discworld by accident in 1995 since when it has completely taken over her life and home.

Declan Farrell and his wife Ulrika started their family business Fernstrom and Farrell 3 years ago. Declan is a Somerset man who has travelled the world but had to come back to Somerset to meet his Swedish wife Ulrika in Wincanton. Their deli is responsible for many growing waists in discworld fandom. They use local produce and make absolutely delicious cakes, breads and chocolates amongst other things. I'm delighted to say they will be at The Jamboree providing sustenance for hungry scouts.

Mike and Sarah Hawkins have run The Dolphin Hotel in Wincanton for ten years and go out of their way to make you feel at home, I can highly recommend their BLT. Mike first met Bernard when he stayed at The Dolphin whilst looking for possible sites for his new business. Mike informs me that The Cunning Artificer told him he was going to open a sex shop. The Dolphin cooked the first Hog Roast, for the first discworld event in Wincanton. Mike will be on site all weekend with a well stocked bar.

Stephen Cox and his wife formed Sorry No Burgers after the realisation that the food offered at most events was food that they did not want to eat and would definitely not feed to their children. They serve freshly cooked and prepared food and have a superb menu for The Jamboree, chosen specially for discworld fans; several of the recipes are from Nanny Ogg's cookbook. They will be on site all weekend feeding hungry scouts.

Mark White is a senior lecturer in archaeology at Durham University. He specialises in the Old Stone Age & won't get out of bed for anything after the end of the last ice age. He says "don't ask me about

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Stonehenge, Egypt or the bloody Romans. Give me a Neanderthal attacking a Woolly Rhino armed with nothing more than a pointy stick any day."

Ken James is a man who makes things, mostly in wood, but any material known to man that can be nailed, screwed, or glued together is all right by him. He is probably the most prolific collector in any known universe and should you require anything from a stamp to a full scale working model of Hex, Ken James will be bound to have one somewhere. He is seen sheltering under a woolly hat at nearly all Discworld events, accompanied by his wife Di. It was she who got Ken into the world of Disc, so she has only herself to blame. Ask him about parrots.

Ella Davies was born profoundly deaf. She attended the Royal School for the Deaf in Exeter and signs in British Sign Language. She currently works at the County Court in Yeovil

Her sister Nikki, who can also sign is coming along to help.

Richard Bince & Sarah Finnety

Came to Wincanton from London on a rainy day, heard about the events, could not get a room in town so moved in, (proving that they know how to set a fashion trend).

Richard has been known to get 'Moist' for Bernard but we don't talk about that!

Sarah is busy planning for the 'wedding of the year' next February in Wincanton....

Dave & Ali Trace

(Davina & Columbina, AliDave, or just the two nutters from Plymouth)

Davina 36-24-36.... and the left side.....despite the outrageous dress sense seems to end up playing the straight man in comedy skits, has had death threats because of his legs, once got told by a nurse that he was 3 months pregnant (Not lying about that bit!) Almost died of pneumonia so started reading Pratchett very fast and laughed so much nearly died again! One half of the most televised kiss on TV.

Ali - the one with the weird sense of humour, not sure if that is why she married Dave or because of it!

The brains behind most of the really bad puns the pair come up with and happy that Donna is the new Doctor Who companion because it means a middle-aged woman gets to travel with the Doctor at last and not happy that it isn't her!

And just so as not to be outdone by Davina in her time has been a Clanger, Marvin the Martian and Thunderbird 1!!!!



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Cover illustration by Alan Batley, who was a scout until, when asked by his scout master, to show him a 'woodbine', he reached into his pocket and proffered the gentleman a cigarette.



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