

The Discworld Jamboree is being held under authorisation from:

THE ANKH-MORPORK & DISTRICT SCOUTING ASSOCIATION (Unaffiliated)

All awards, badges, and examinations for promotion are therefore approved, and permission is granted for scouts and or troops to wear such colours, badges, or tokens applicable to rank & accomplishment.

Signed: District Commissioner



The first DISCWORLD JAMBOREE

will be held just outside the town of Wincanton in Somerset. The site itself is a lovely collection of playing fields girdled with old hedgerows and trees, located on the Wincanton Sports Ground which is a 40 acre site about a mile from the town.

The sports pavilion is available for the use of the campers and there are showers, toilets and a first aid room within easy reach. There will be additional portaloos close to the camping area.

Each pitch will be large enough to accommodate a big tent/caravan and car. Sorry, electric connection is NOT available.

For those who do not wish to do their own cooking there will be on-site caterers who use local produce and provide good and wholesome food from breakfast till late. Check out www.sorrynoburgers.co.uk Also, Fernstrom and Farrell our local deli in town (well known to our regular visitors), will be supplying their celebrated pasties and cakes and running a Hog Roast or two.

Uncle Steve from Wincanton Wholefoods will have a tuck shop which will also supply some essentials like milk, newspapers etc.

We are providing a very large (120x40ft) Marquee for dining, and Mike from the Dolphin will be supplying good local cider and beer. So even if it rains you should be able to eat and drink in comfort.

The camp site will be open from 2.00 pm on Thursday 2nd August until 12noon on Monday 6th.

The
2007
DISCWORLD
JAMBOREE

And

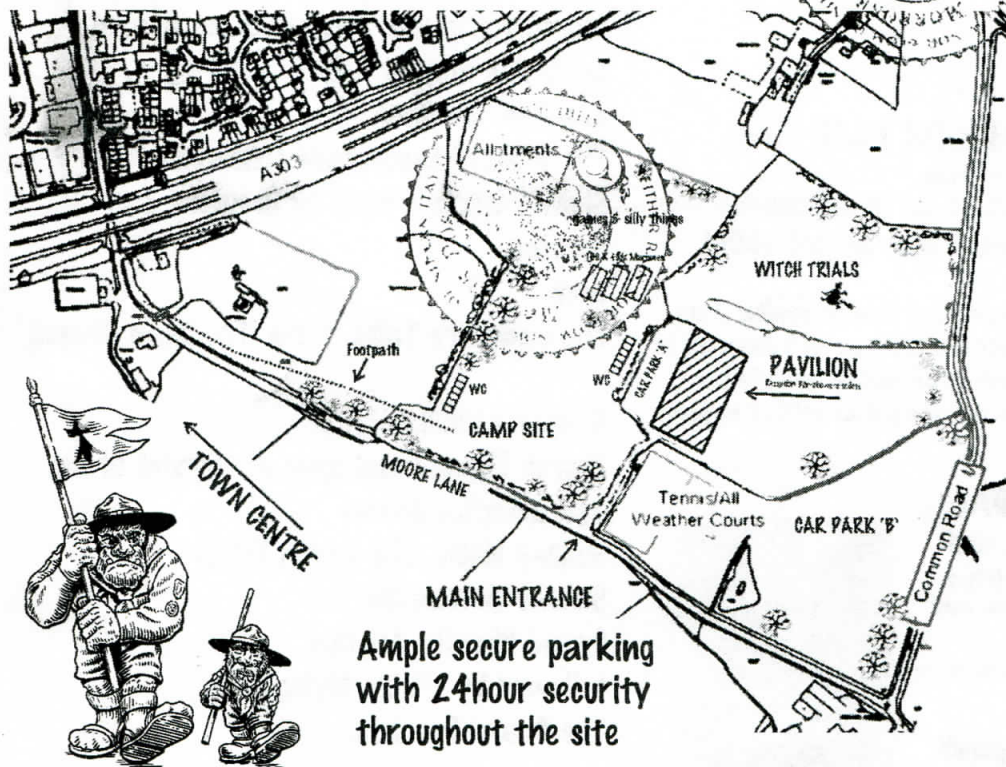
Scouting for Troffs

3 - 5 AUGUST

WINCANTON

Where?

WINCANTON SPORTS PAVILION
Moor Lane, Wincanton, Somerset



Ample secure parking with 24hour security throughout the site

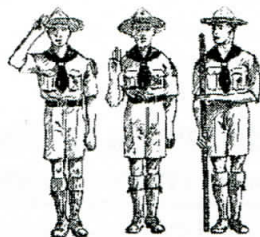
The First DISCWORLD JAMBOREE is being hosted by The Cunning Artificer, who for the last 6 years have been hosting events based in the town of Wincanton.

In the spring and at Hogswatch hundreds of DISCWORLD Fans are wont to don the motley and enjoy the company of friends & fellow travellers. The food is good, the ale is potent, and the entertainment value is fantastic. But the real fun, the craic, the buzz, the heart warming holiday from the daily grind, well that comes from the Fans, and the friends, that the books of Terry Pratchett seem to collect.

All we do is pour the tea, and let it happen.



THE DISCWORLD JAMBOREE 2007



Every SCOUT who attends will be given a bag of jolly essentials, included in it will be the following:

THE BOOK OF SCOUTING.

It will contain the Scout Law, useful advice, helpful hints on tracking, bird calls, woodcraft, and the like, plus pages which have to be filled in order to obtain the various badges. A cross between an army pay-book, field guide, and diary.

POSTCARDS HOME.

Pre-printed postcards with the Jamboree stamp affixed so you can just tick the box to tell everyone just what fun you are having.

SCOUTING STAMPS AND THE SPECIAL COMMEMORATIVE COVER

You get 6 special Jamboree Scouting Stamps and one Numbered commemorative cover.

A BOOK OF VOUCHERS.

Vouchers are an easy way for each Happy Camper to have a go at the many activities that we are planning. Because many of these activities require specially made 'bits'. Rune carving for example will have some specially made stones that can easily be carved, Knot tying will have lengths of rope, face painting, Paint yer own, well I'm sure you get the idea. We want everyone to be able to have at least 1 go, and more if you want to.

A HELIUM BALLOON WITH A SPECIAL DISCWORLD STAMP

For your free entry to the first ever,

BIG DISCWORLD BALLOON RACE

The balloon that gets the farthest wins a prize. The BALLOONIST PRIZE WILL BE A COMPLETE SET OF THE COINS & NOTES FROM 'MAKING MONEY' PLUS SOMETHING 'SPECIAL' FROM THAT COLLECTION.

To make sure we get as many balloon labels returned to us as possible there will be a competition & draw that each sender can enter as an inducement to return the balloon labels to us. It will be worth £100 and we will allow 1 month for all the entries to be returned. The winners will be notified by post, as well as being published on our web site.

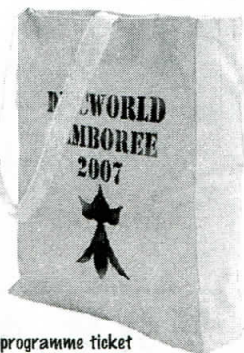
YOUR FREE SCOUTERS BAG*

Your jolly useful Scouter's long handled, cloth carrying bag contains some useful trivia (all bearing the Jamboree logo)

The Souvenir Program

A wooden clothes peg. A piece of useful string
Emergency Rations A Special Scouter's Note book
A pencil

and ... The 'OFFICIAL' Scout
button Badge or patch



*Free only with the full programme ticket

THE PROGRAMME - so far
We are starting to firm up the programme.

This is a brief outline of events planned to date:

FRIDAY 2PM

Grand Welcome from the Chief Scouter and Big Hat

Friday afternoon/evening :

The Dartington Youth Orchestra will entertain with a selection of jolly tunes and anthems.

The first round of Clacks building will commence together with paint your own, cast a digit etc.

FRIDAY EVENING :

A new Magic Show by Lupine and a general Sing Song for jolly campers

SATURDAY MORNING

The Wessex Morris Men will perform a Stick and Bucket dance (among other things)

SATURDAY AFTERNOON

The Grand Jamboree Sports Day including the Assassin's Survival course, synchronised swimming exhibition by the Mother's Institute, Sack races, Egg and Spoon races and many more opportunities to exhibit your sporting prowess, and make an absolute exhibition of your self.

SATURDAY EVENING

The Grand Masquerade followed by The Gang Show Entertainment by Scouters, for Scouters.

then

The Campfire Tales, from 'The Man Himself'

SUNDAY MORNING

Church Parade and open air service of Om and assorted deities

SUNDAY NOON The Witch Trials

SUNDAY AFTERNOON

Grand Charity Auction followed by -Prize Giving and The Grand Goodbye.

What's doing?

Listed below are the various activities that are planned, (so far); there will be others and we know various fans have their own 'good ideas'

GROUP ACTIVITIES.

This is where a team event is programmed, the teams being linked to the traditional Scout Patrol system. (See note 1)

BUILD A WORKING GLACKS TOWER.

TRACKING FOR TROLLS.

SKITTLES. We are hiring full sized games & equipment as used in fetes and fun fairs.

SNAKES & LADDERS. As the above, Fairground Fun.

JENGA (building a stacking block tower)

Games: These are of the traditional School Sports Day variety such as: egg & spoon, sack race, 3 legged race, relay race. Other suggestions will be used in evidence later, so do drop us a line if you have any.

INDIVIDUAL ACTIVITIES.

KNOT TYING.

Each participant will be given a length of rope and will be able to qualify for their 'Get Knotted' badge. (See note on badges)

RUNE CARVING.

Jonathan Simons will run sessions on reading the Runes and Rune carving.

We will supply smallish pieces of plaster cast to look and feel like slate and stone. These will be easily scribed and when finished will become a decorative souvenir.

These 'stones' will be given free to all who attend these classes.

There will also be a Rune Badge available.

CAST YOUR OWN DIGIT. (To run supervised 10 to 5 daily)

Each participant will be able to cast their own, or a close friend's, body part using soft clay. This process is totally safe and creates a mould which can be filled with a plaster which when set can be painted.

There will be a badge something to do with lgors.

CRYSTAL HEALING & FORTUNE TELLING.

A professional practitioner will be on site. Learn the mysteries of the crystal, feel the force as the wiffic arts are explained.

There will be a **GRAND FOLDING OF PAPER** by our own Origami Expert,

NOT THE TIME TEAM

and a professional Archaeologist will provide a "Dig" for young scouters with real artefacts and stuff.

CORSET LACING.

Tamara Spring is the holder of this esoteric knowledge, and she will share it in three half hour lectures and demonstrations.

There will probably be a badge; there will undoubtedly be a surfeit of pink flesh.

The ever popular PAINT YER OWN BITS

(To run supervised 10 to 5 daily)

Probably the most successful DIY event ever.

A large undercover area will be given over to this event, with tables, chairs, and all the equipment staying put for the duration of the Jamboree.

Each participant will be given one piece to paint free in their goodie bag.

There will be a good selection of cheap plaster whites to purchase, some being 'Scout' themed and easy to paint and others far more demanding.

There will be a badge associated with this event.

WILLOW BENDING & BASKET MAKING.

Two folk from a local hurdle and basket makers will be giving demonstrations and a history of willow craft in the Somerset Levels. There will be a chance to have a go, and of course a badge.

ODE WRITING.

A spoof activity run by Ptim which will result in the 'Odious Badge' for all participants.

JUGGLING.

Juggling lessons, and there will be a badge of course.

SEMAPHORE.

This will be a real introduction to semaphore by a highly trained 'Secret signalmen'.

There will be badges awarded for proficiency in the categories of Tenderfoot, and Scout.

THUD & GAMES.

As an activity these will be running at all times, but we will also have badges to be won in various categories. We might well do a live Thud, it depends on the kit involved.

SIGNING FOR THE DEAF.

How to say hello in sign language, learn useful phrases including how to swear, which is jolly useful in certain circumstances.

All from a qualified teacher of the deaf. This will be a badge activity.

FACE PAINTING.

For children and adults from a professional exponent of this entertainment.

Very popular with small children, and the lady who runs this business is more than happy to decorate grown ups, which could lead to fun.

BALLOON RACE

All attendees will be entitled to a Helium Balloon with label and special Balloon mail Discworld stamp attached as per the 'Scouter's Bag' But it is only fit and proper that this inaugural event has a special place in the program for the Great Let-Go.

There will also be a number of Competition Activities such as:

SHAMBLE MAKING (2 classes children & adults)

We will spike the immediate hedgerows with beads etc, and provide thread and stuff

MACFEEBLE MAKING from a variety of materials,

TENT DECORATING - FLAG MAKING - WOOLE MAKING - 'CAMP' BLANKETS - SCOUTING TASKS,

and the like will be on the go throughout the weekend. In all cases that are appropriate there will be a children friendly section.

Where there is a 'Scouting' connotation we will award badges, in other cases we can award vouchers, even for beer or cider if the participants are old enough.

During the Jamboree all the games such as skittles, snakes & ladders, and Jenga, will be available all day for individuals and families.

Please note: All this is subject to additions & alterations because we are still waiting on some suppliers, and other kindred ailments to come back to us.

We are laying on activities that can be done 'just for a laugh' and ones that can be part of the 'Scouting Experience'. We have tried to bring in things that have never featured in any other DISCWORLD EVENT, as well as including the old family favourites.

DEMONSTRATIONS.

This is where those who can show us who can't things that will amuse & delight. They are a cross between a 'realtime' history lesson and an entertaining hour with like minded loonies.

The Barber Surgeon explains.

A medieval re-enactor, who has written about and demonstrates the types of treatment of the old barber surgeons. He has a complete tent kitted out with instruments, illustrated texts, and the other accretment of his craft. With waiting lists the way they are in the NHS he might do well to offer knee replacements & a bit of quick hip work, but that will be up to individual negotiation.

Targeting.

Jo Pattison is a member of the Norfolk association of Pargetors. He will give a talk and demonstration of this old craft and there might be an opportunity for anyone interested to have a go.



THE WITCH TRIAL

This is a very special event requested by 'The Grand Hat' and is a

DISCWORLD FIRST

(probably because no other bunch was daft enough)

There will be a 'trial' of witches followed by:

The WITCH TRIALS

It will be open to all Witches, and presided over by Mistress Weatherwax herself

TO ENTER THE TRIAL.

The Witch must be in costume.

There must be an exhibition spell or enchantment performed.

This can take any form, and be so quick that only Mistress Weatherwax will see it.

It might only be a stare, but a stare is enough to make a grown man widdle himself if its done right.

Small Witches will be in a separate class according to age & size.

The Trials will take place in a large roped off area on the Sunday.

There will be prizes, and every entrant will get to keep the penny it costs for them to enter, oh all right, the ticket as well.

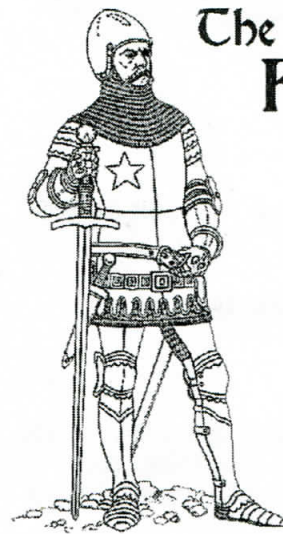
The most important thing about this event is that all a witch really needs to do is look right, it's headology after all.

THERE WILL BE A DEALERS TENT SELLING ALL MANNER OF DISCWORLD GOODIES

ENTERTAINMENTS.

These will be split into day events and shown in the program. Please remember this is not written in stone, and events and times are liable to change.

We are pleased to announce that over the Jamboree we will play host to,



The Knights of Honour

The Knights of Honour bring history alive.

In our encampment we are able to show how people in the 14th century would have lived and dressed.

The knights show their skills in tournaments and are able to show the Weapons and Armour of the period.

The Knights of Honour are a 14th Century Medieval Re-enactment Society who re-enact the period in history commonly known as The Hundred Years War from Edward III to Henry V (1337-1453), encompassing the great battles of Crécy, Poitiers and Agincourt. The Medieval Knight in the late Fourteenth Century tourneyed with blunt weapons to show their skill, or deadly earnest to prove their title to property or position. To prepare in times of peace for times of war

This dedicated and expert band of re-enactors will be camped in a special part of the camp site, and will give demonstrations of their craft during the weekend.

Their Living History Displays involve music, dance as well as the combat and warfare of the period.

There will be set times for visitors to enter their site and see the fourteenth century for themselves.

The application to detail and historical accuracy that this very specialist group is known for has to be seen to be believed.

They have done film & TV work as well as very special events, such as ours.

We are very fortunate to get them, and it is thanks to Chris & Alison Griggs that we were able to have them to ourselves at this very busy time of the year.

POISONS FOR FUN & PROFIT.

By Professor Pat Harkin

Who will give an illustrated talk on poisons, poisoning, their treatment and application. For year 1 Assassins

There could be a badge/certificate associated with this demonstration.

We are almost sure there will not be fatalities associated with this lecture, but we cannot guarantee it.



There will be KNEES on show that have not seen the light of day since decimalisation. There will be a 'badge' especially for scouts who bare the knee for the duration of the Jamboree.

